Communication Networks: Technology & Protocols

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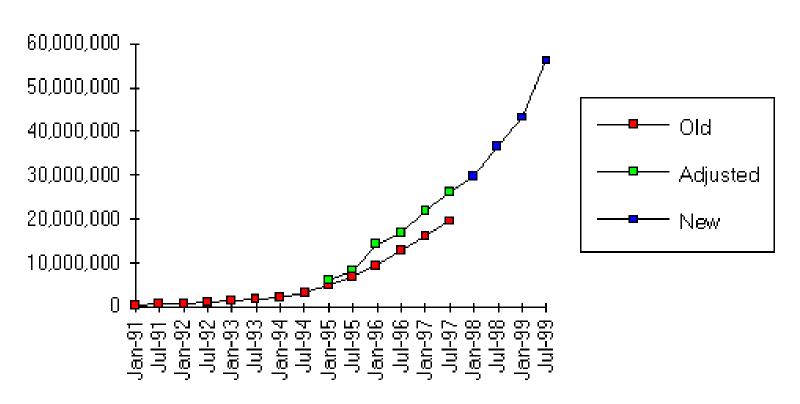
Lecture 2
August 25

Logistics

- Web site:
 - www.cs.berkeley.edu/~amc/eecs122
- Book:
 - Jean Walrand, *Communication Networks, A first course*, **2nd edition**, 1998
- **Enrollment:**
 - Please check your name on the class list or waiting list (add your name if you are not there already).

Internet Grows Exponentially

Internet Domain Survey Host Count



Source: Internet Software Consortium (http://www.isc.org/)

Who benefits from the Internet?

People do.

Who benefits from the Internet?

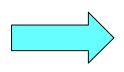
Users:

- Companies (production cycle, marketing, ...).
- Subscribers (communication, information, shopping, entertainment, ...).

Providers:

- ISPs, name-administration companies, PTTs.
- Computer vendors.
- Network-specialized technology vendors (ethernet cards, IP routers, ATM switches, ...).

Who benefits from the Internet?



The Internet is both a **product** and a **tool**.

Similar bearer services: postal, telephone.

Goal:

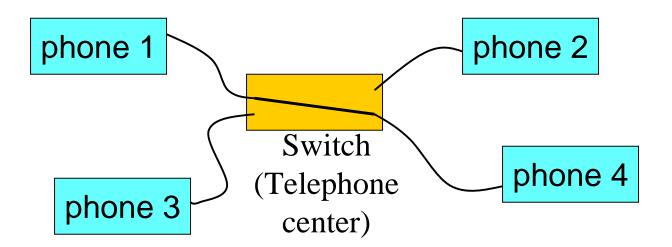
Make the Internet a useful tool.

Key requirements:

- Interoperability.
- Diversity / Extensibility.
- Scalability.
- Performance (Cost-effectiveness).

The telephone network: a brief history.

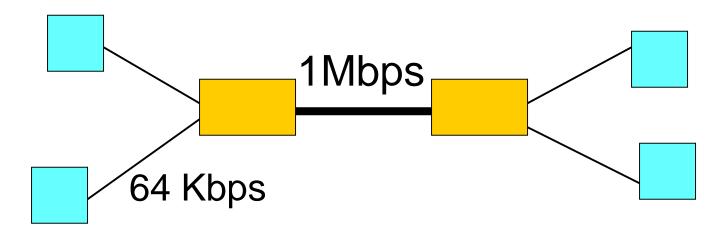
1890: analog, switching manual:



The telephone network: a brief history.

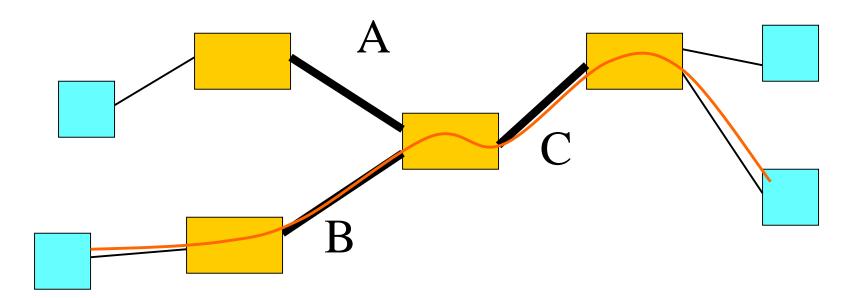
Today:

- Digital: voice \rightarrow bit stream (64 Kbps).
- Switches = computers.
- Better channel utilization by multiplexing:



The telephone network: a brief history.

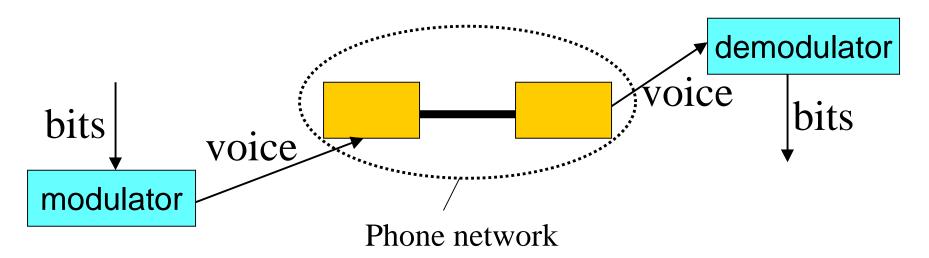
- Circuit switched network:
 - each connection gets 64Kbps end-to-end
 - reservation fixed for the whole transmission



The telephone network: properties.

- Interoperability: good.
- Scalability: good.
- Cost-effectiveness : OK.
- Diversity: limited (constant-bit-rate).
- Extensibility: very limited.

- 1969: serial port (RS232):
 - transmission character-by-character
 - up to ~ 40 Kbps
- 1960s: modems (use phone for data):



- 1960s: packet links:
 - transmission of a bulk of bits (packet):

header data (bit sequence) trailer

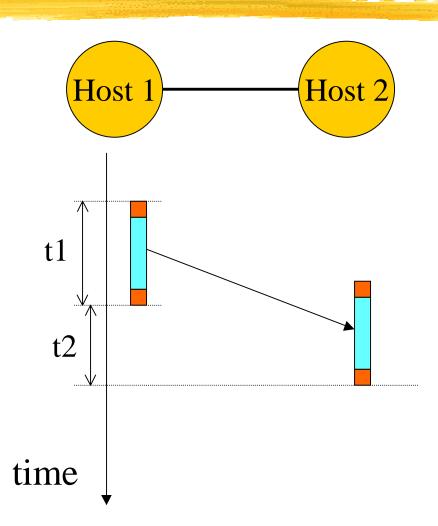
- typical rates today:
 - 50 Mbps (copper wire)
 - 155 Mbps (optical fiber)

packet links:connect directlytwo machines:

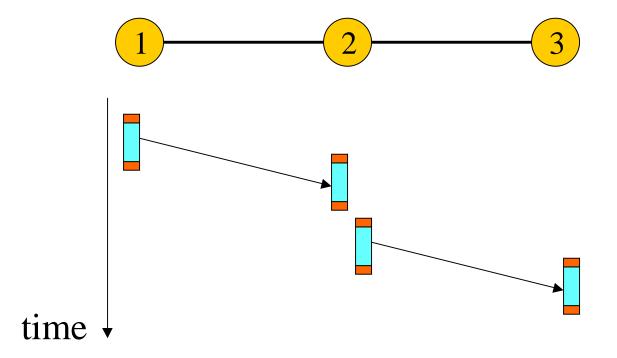
t1 = transmission delay

= packet size / link rate

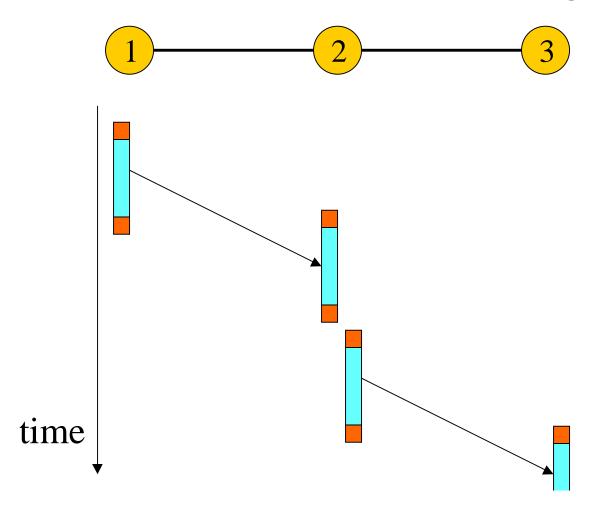
t2 = propagation delay



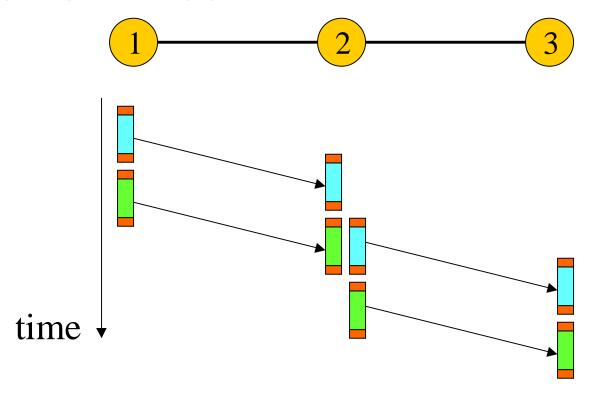
Store-and-forward: connect two machines **indirectly**:



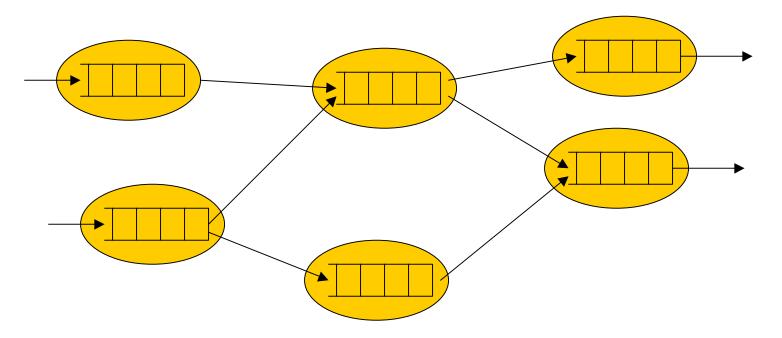
packets shouldn't be too big:



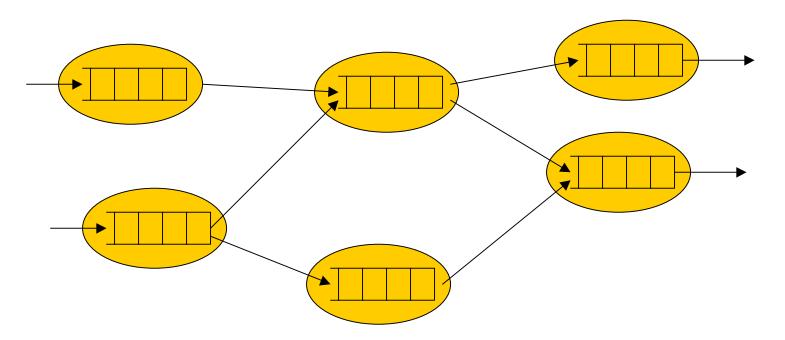
better break up a big packet into small ones:



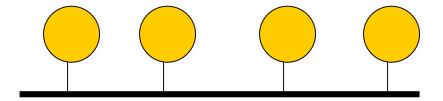
- Packet-switched network:
 - packets **share** resources (buffers, links)
 - reservation not fixed, but on-demand



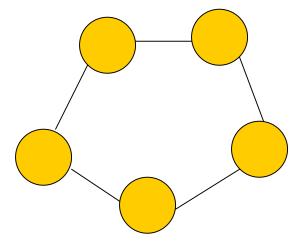
- multiple links (connectivity, reliability)
- buffers (store, process, forward)
- control information in packets (s,d,seq#)



- Other architectures: LANs
 - I multiple access (e.g., ethernet):



token ring (e.g., FDDI):



The Internet: properties.

- Interoperability: good.
- Scalability: good (IP addresses?).
- Diversity / Extensibility: very high, but no guarantees for applications.
- Cost-effectiveness : very good.

The Internet: how does it do:

- Addressing?
- Routing ?
- Reliable transmission ?
- Interoperability ?
- Resource management?
- Quality of service ?

Syllabus:

- Introduction (ends on Friday).
- Applications (e-mail, web, etc).
- Internet: architecture, protocols, addressing, routing.
- LANs (ethernet, token rings, wireless).
- ATM (quality of service).
- Reliable-transmission protocols (error correction, ordered transmission, etc).

Syllabus (continued):

- Congestion control.
- Physical layer: copper, fiber, radio.
- Internet programming (sockets, etc) and network simulation.
- Security.
- Compression.
- Special sessions: invited people will talk about interesting projects in communications going on in UCB.